



178.024 **VONYX**

SPJ-1000A Hi-End Active Speaker 10" 400W

A 10" PA box in a strong ABS cabinet featuring a high quality 400W mixer/amplifier, a powerful mid-low woofer and a high compression dynamic horn for excellent sound reproduction. The line output allows daisy chaining of additional speakers. The durable impact resistant moulded light weight enclosure is complemented with a tough metal grille that protects the woofer. This active unit can be used standalone and is ideal for use in bars, restaurants, small theatres and halls, fitness and conference rooms and on stages.

Product colour : Black
Speaker type : Active (amplified)
Output power: Max : 400W
Output power : 200W
Diameter woofer : 10"
Magnet weight : 20 oz
Frequency response : 55 - 18.000 Hz
SPL max : 119dB
Supplied features : Speaker pole mount
Dimensions (L x W x H) : 260 x 320 x 495mm
Weight (kg) : 9,10

- Built-in 400W amplifier with crossover
- 10" Extremely powerful mid-low woofer
- Line and mic input with bass & treble controls
- Wide dispersion horn
- Stand mounting with 35mm pole socket
- Supplied per piece



176.632 **PD CONNEX**

CX38-1 Cable XLR male/6.3 mono 1.5m Black

PD Connex professional HQ 1,5 meter XLR (M) - 6,3 Jack (mono) signal cable. This flexible signal cable is fitted with high quality metal connectors and guarantees a trouble-free and reliable signal transmission. Supplied including cable tie.

Select both plugs : 6.3 mm jack (mono) (M), 3-pin XLR (M)
Lead length : 1.5m
Conductor : 20x0.12mm
Outer diameter : 6mm
Shielding : 64x0.12mm
Weight (kg) : 0,15

- Professional flexible cable
- High quality metal connectors
- Cable tie included
- Various lengths available

Stereo Headphones - Black/Silver - PSG08464



Image is for illustrative purposes only. Please refer to product description.

[Add to compare](#)

PRO SIGNAL

Manufacturer: [PRO SIGNAL](#)

Manufacturer Part No: [PSG08464](#)

Order Code: [AV25202](#)

Catalogue page: [CPCC/186](#)

Product Overview

A pair of stereo headphones ideal for use with a music system.

- Ideal set of budget headphones for personal use.

Footnotes

Not recommended for heavy use in a commercial environment*

Product Information

Frequency Response Min: 20Hz
Frequency Response Max: 20kHz
Impedance: 32ohm

Drive Unit Type: 40mm
Connector Type: 3.5mm Stereo Jack Plug
Lead Length: 1.5m
Product Range: -

Technical Documents (1)

[CPCC/186](#)

366 In stock

500 more will be available week commencing 13/12/24
1,500 more will be available week commencing 11/03/25

[Reserving future stock](#)

£4.45 (£5.34 Inc. VAT)

Price for: Each

Multiple: 1 Minimum: 1

| Quantity | Price |
|----------|---------------|
| 1+ | £4.45 (£5.34) |
| 3+ | £4.05 (£4.86) |

Qty

[Add to Basket](#)

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[Free Standard Delivery](#) on orders over £20 ex. VAT [+](#)

[Fast Delivery](#) usually within 48hrs [+](#)

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Legislation and Environmental



Module: CSD100
OWNER'S MANUAL

Congratulations!

Thank you for purchasing this digital drum set. The drum set has been developed to act and play like a drum set but with greater ease. Before you use the instrument, we recommend you to read through this manual.

Taking care of your digital drum set

Location

- Do not expose the unit to the following conditions to avoid deformation, discoloration or more serious damage.
- Direct sunlight.
- High temperature (near a heat source, or in car during the day time).
- Disconnect all cables before moving

Power Supply

- Make sure to use the suitable AC adaptor, and also make sure the AC outlet voltage at your country matches the input voltage specified on the AC adaptor's label.
- Turn the power switch OFF when the Instrument is not in use.
- An AC adaptor should be unplugged from the AC outlet if the instrument is not to be used for an extended period of time.
- Unplug the AC adaptor during electric storms.
- Avoid plugging the AC adaptor into the same AC outlet as appliance with high power consumption, such as electric heaters or ovens. Also avoid using multi-plug adaptors since these can result in reducing the sound quality, operation errors, and possibly damage.

Turn Power OFF When Making Connections

- To avoid damage to the instrument and other devices to which it is connected, turn the power switches of all related device OFF prior to connecting or disconnecting cables.

Handling and Transport

- Never apply excessive force to the controls, connectors or other parts of the instrument.
- Always unplug cables by gripping the plug firmly, but not pulling on the cable.
- Disconnect all cables before moving the instrument.
- Physical shocks caused by dropping, bumping, or placing heavy objects on the instrument can result in scratches and more serious damage.

Cleaning

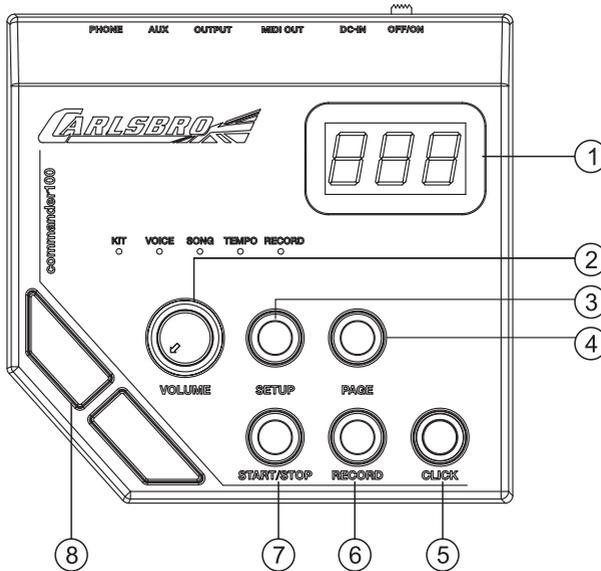
- Clean the unit with a dry soft cloth.
- A slightly damp cloth may be used to remove stubborn grime and dirt.
- Never use cleaners such as alcohol or thinner.
- Avoid placing vinyl object on top of the unit (vinyl can stick to and discolor the surface).

Electrical Interference

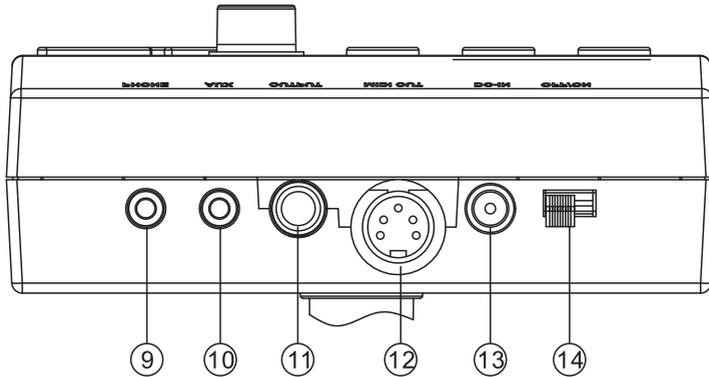
- This instrument contains digital circuitry and may cause interference if placed too close to radio or television receivers. If this occurs, move the instrument further away from the affected equipment.

1. Module function

Front panel



- ① LED display
Displays the menu parameters.
- ② VOLUME
Adjusts the headphones and output volume.
- ③ SET UP
Enters into practical setting interface, separately adjusts the parameters of KIT/VOICE/SONG/TEMPO.
- ④ PAGE
Views the sub menu of VOICE/SONG/TEMPO.
- ⑤ CLICK
Turns on/off the metronome.
- ⑥ RECORD
Records the drum sound.
- ⑦ START/STOP
Starts/stops the instrument playing or recording.
- ⑧ [+/-]
Adjusts the parameters, e.g. drum kit, Voice, etc.(Hold the button to change value quickly)



⑨ PHONE

Stereo headphone connector.

⑩ AUX

External stereo input connection, e.g. MP3 or CD player.

⑪ OUTPUT

The stereo output connector to connect with audio system or drum amp, mono output.

⑫ MIDI OUT

Connects with external MIDI devices(The drum MIDI signal outputs via MIDI OUT to external audio source.)

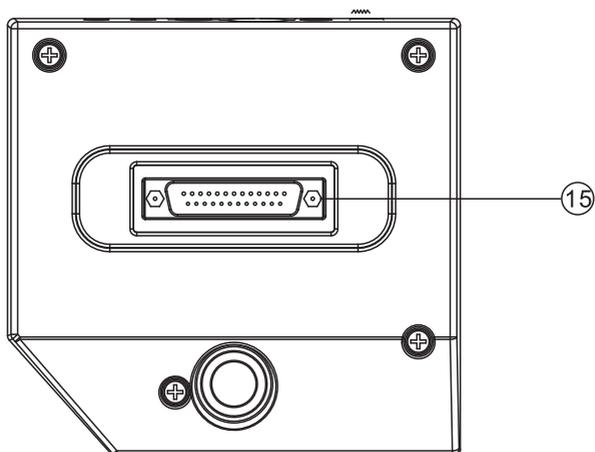
⑬ DC-IN

Power adapter connector.

⑭ ON/OFF

Switches the power on and off.

Rear panel



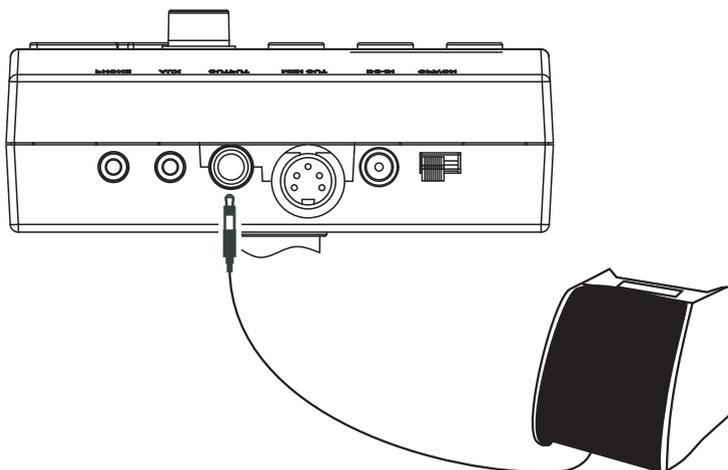
- ⑮ Trigger in connector
D-SUB pad signal input connector.

2. Connect with external devices

Connecting with audio system or drum amplifier

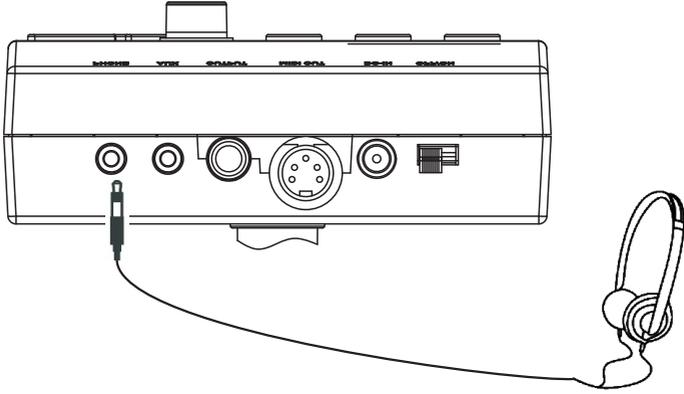
Connect on end with OUTPUT of the module, and the other end with audio system or drum amplifier.

Note: The volume is controlled by the module volume knob and device volume knob.



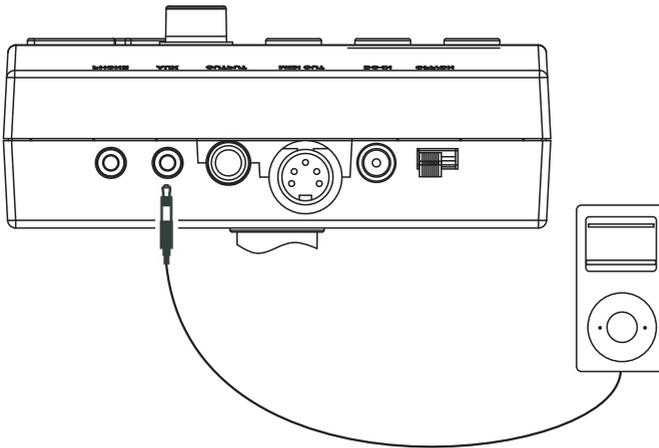
Connect with Headphones

Connect the phone with 1/8" stereo connector on the module (if 1/4" headphone is used, use an adaptor). The volume is controlled by the volume knob on the module.



Connect with MP3 or CD player

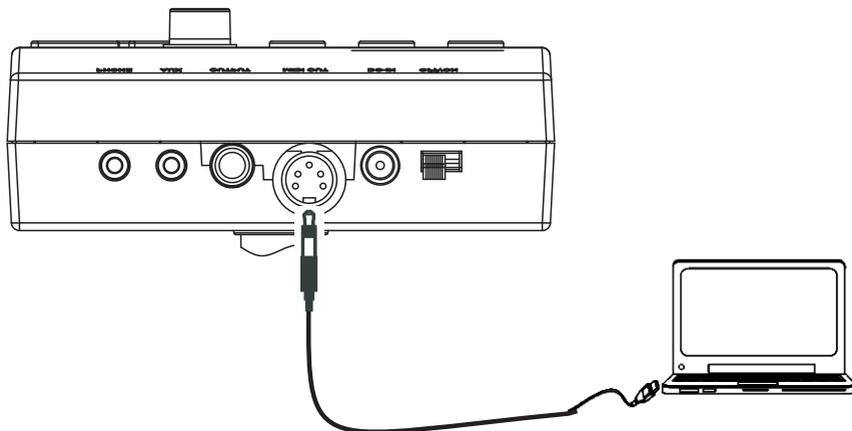
Connect the output of MP3 or CD player with AUX IN connector of the module. The input signal can be mixed with the drum signal. User can strike the pad according to the metronome click of input signal.



Connect with PC

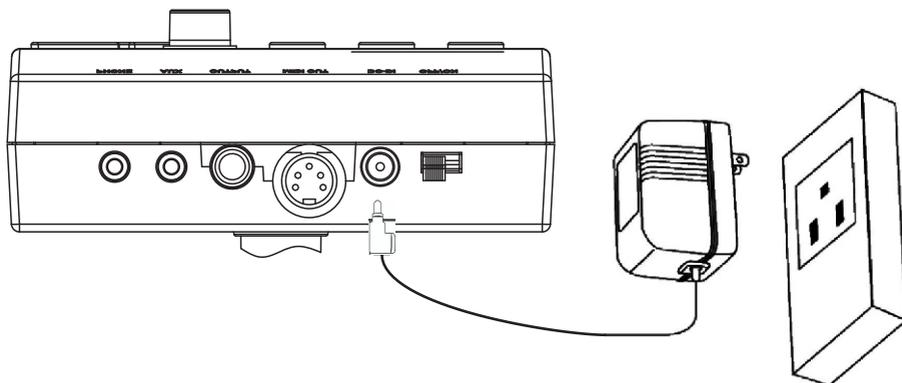
Connect PC via MIDI port

MIDI OUT: delivers pad signal to PC.



Power supply

- 1). Turn off the module power switch.
- 2). Connect the power supply with DC IN connector.
- 3). Confirm all the pads are correctly connected. Set the module volume to minimum, then turn on the power switch of the module. The display lights up and it enters into the drum kit menu.



turn off the power switch before connecting with other devices.

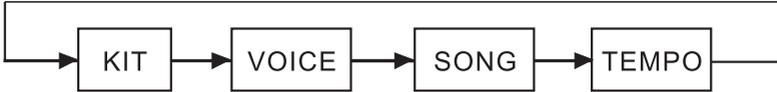
5. Operation

Adjust the master volume

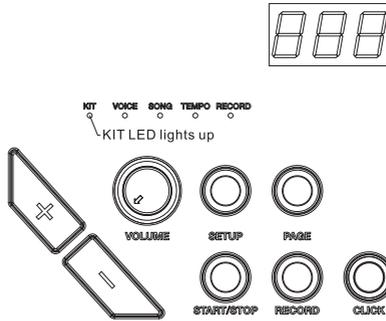
Strike the pads and adjust the volume knob for proper master volume.

Preset drum kit: KIT01---10

1. Power on to enter drum kit selection, the KIT LED lights up(the display shows drum kit number saved last time before power-off);
2. Press [SET UP] key to enter drum kit setting, the KIT LED lights up;
(The corresponding mode LED will also light up in mode switch)



3. In drum kit mode, LED shows the current drum kit number, press[+/-] key to switch the drum kit and select any drum kit as current drum kit.

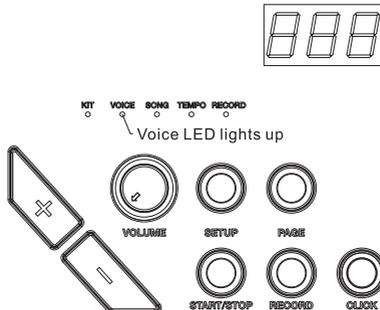


Voice

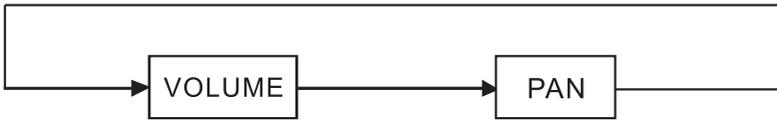
The module has 108 voices, including the GM voices.

1. Select voice

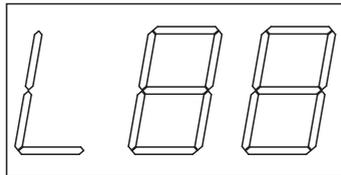
Press[SET UP] key to enter voice menu, the Voice LED lights up, press [+/-] key to switch the voice(auto save, restore preset drum kit if outage).



2. Adjust volume

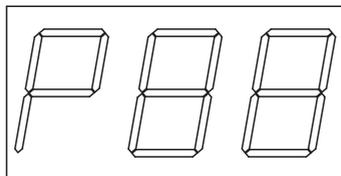


- (1) In voice mode, press [PAGE] key to enter into volume setting, strike a pad, the three LED shows LXX (XX refers to volume value);
- (2) Press [+/-] key to switch the volume, range 0-32(auto save, restore preset drum kit if outage).



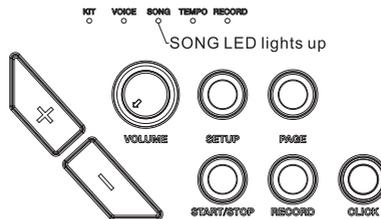
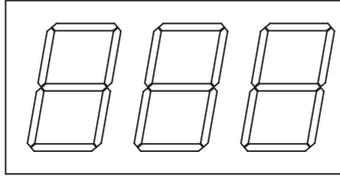
3. Adjust pan

- (1) In voice mode, press [PAGE] key to enter into the pan setting, directly strike the pad of which the pan to be adjusted, the three LED shows PXX (XX refers to pan value);
- (2) Press [+/-] key to switch the pan, range 0-32(auto save, restore preset drum kit if outage).



1. Song selecting

- (1) Press [SET UP] key to enter into song menu, the SONG LED lights up.
- (2) Press [+/-] key to switch the song, range 001-010 (non-cycle);



2. Song playing

- (1) Press [START/STOP] key to play the selected song. During playing, change the song via [+/-] key.

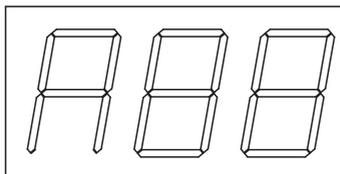
The overall volume is controlled by the module volume knob;

- (2) Before song mode, directly press [START/STOP] key to play the song;
- (3) After playing, songs will stop automatically; during playing, press [START/STOP] once again to stop playing.

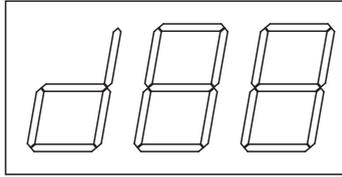
3. Accompaniment volume

During playing, user can adjust the volume of accompaniment and the drum sound.

- 1). In song mode, press [PAGE] key to enter into accompaniment volume setting; Accompaniment: the three LED shows AXX (XX refers to accompaniment volume value);



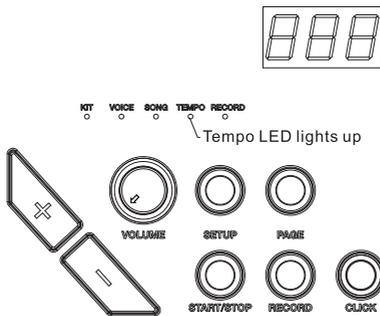
Percussion: the three LED shows DXX (XX refers to drum volume value);



2). Press [+/-] key to switch the accompaniment/volume (0-32, non-cycle).

4. Tempo

- 1). When playing DEMO SONG, press [SET UP] key to enter into Tempo setting, the TEMPO LED lights up;
- 2). Press [+/-] key to change the song tempo.



Metronome

This module has only 1 click voice.

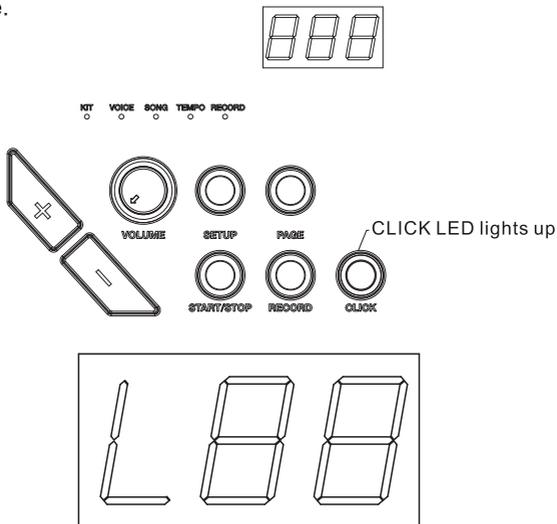
(1) Metronome function switch

Press [CLICK] key to open or close metronome function, after [CLICK] is pressed down, CLICK LED will light on, the three LED shows the "beats", e.g. 4-4, press [+/-] key to switch "beats".

Note: during playing the songs, the metronome is closed.

(2) Click volume

After [CLICK] is pressed down, press [PAGE] key, it shows “click volume” interface, the three LED shows LXX (XX refers to volume value), press [+/-] key to switch the click volume.



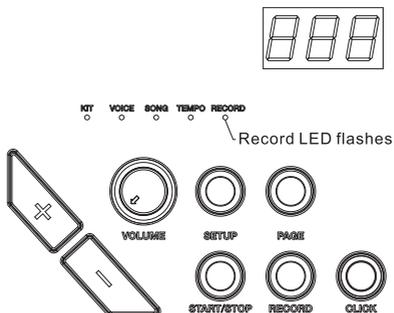
Record and replay

Record quickly

- 1). Press [RECORD] button, and [RECORD] LED lights up and flashes. It shows “REC” .
- 2). Strike the pads to start recording or record only the drum sound of the song being played.
- 3). Press [RECORD] button to stop recording. [RECORD] LED lights off. The song or the user's performance has been recorded.

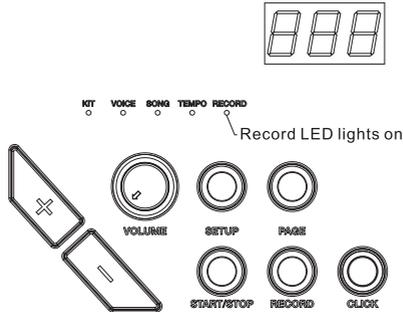
Note:

- 1). During recording, the metronome function will not automatically start. If user needs to start the metronome function, user can press [CLICK] button before recording instead of pressing it after recording.
 - 2). The metronome sound can not be recorded.
 - 3). If user is not satisfied with the recorded result, press [RECORD] to restart recording.
- (Note: this module supports the recording function, but not saving function. The recorded data will cover the former data, and all the data will not be saved after the module is powered off).



Play recording

Press and hold the [RECORD] button, the RECORD LED lights up, press [START/STOP] button to replay the recorded song, press [START/STOP] button again to stop the recorded song.



4. MIDI setting

This equipment is compatible with various MIDI devices and can be used as trigger device or audio source. It is also compatible with part of GM standard, and can be used with many audio sequencer softwares together.

MIDI connection

MIDI OUT: sends the external MIDI signal when connecting with external MIDI devices.

Connect with external audio source equipment

This equipment can send its various information via channel 10, including: trigger notes, force, hi-hat pedal performance and status, etc.

(Note: the song replaying and metronome information can not be sent)

Use the external audio sequencer to record the performance

- 1). Connect external audio sequencer or PC via MIDI OUT or USB.
- 2). Set the equipment of channel 10 in the audio sequencer or in the sequence software, and then start recording.
- 3). Play the pads.
- 4). Stop the performance and recording, and listen to the performance.

5. Trouble shooting

| Problem | Reason |
|------------------------|--|
| No sound | Please confirm the volume knob is not turned off |
| Pad has no sound | 1.confirm the pad connection is correct. 2.confirm the pad volume is not set to 0 |
| Metronome has no sound | Confirm the metronome volume is not set to 0 |
| DEMO SONG has no sound | Confirm the DEMO SONG volume is not set to 0 |

6. Audio source specification

Max polyphony:32

Drum kits: 10 preset drum kits: KIT01-10

Voice: 108 voices (DRUMS, PERCUSSION, SFX)

Audio sequencer: DEMO SONG 10

Recording: real time recording, but can not be saved.

Tempo: 30bpm-280bpm

Display: three LED (red or green)

Connection: Phone stereo out connector(1/8"), AUX IN stereo connector(1/8"),

Audio output connector(1/4" L/mono),

MIDI OUT

Power supply: DC 12V internal + external

Dimensions: 135(L)x132.5(W)x99.5(H)

Weight: 0.35Kg or so

(the specification is subject to change without prior notice.)

7. DRUM KIT LIST

| NO. | PRESET DRUM KIT |
|-----|-----------------|
| 1 | POP1 |
| 2 | POP2 |
| 3 | ROCK |
| 4 | FUNK |
| 5 | LATIN |
| 6 | JAZZ |
| 7 | DANCE |
| 8 | MARCHING |
| 9 | PERCUSSION1 |
| 10 | PERCUSSION2 |

8. VOICE LIST

| BASS DRUM | |
|-----------|---------------|
| NO. | NAME |
| 1 | KICK1 |
| 2 | KICK2 |
| 3 | KICK3 |
| 4 | KICK4 |
| 5 | KICK5 |
| 6 | JAZZKICK |
| 7 | ELE KICK |
| 8 | MARCHING KICK |
| SNARE | |
| NO. | NAME |
| 9 | SNARE1 |
| 10 | SNARE2 |
| 11 | SNARE3 |
| 12 | SNARE4 |
| 13 | SNARE5 |
| 14 | BRUSH SNARE |
| 15 | ELE SNARE |

| 35 | ELE TOML |
|--------|----------------|
| HI-HAT | |
| NO. | NAME |
| 36 | CLOSED HH1 |
| 37 | CLOSED HH2 |
| 38 | CLOSED HH3 |
| 39 | CLOSED HH4 |
| 40 | CLOSED HH5 |
| 41 | CLOSED HH6 |
| 42 | ELE CLOSED HH |
| 43 | OPEN HH1 |
| 44 | OPEN HH2 |
| 45 | OPEN HH3 |
| 46 | OPEN HH4 |
| 47 | OPEN HH5 |
| 48 | OPEN HH6 |
| 49 | ELE OPEN HIHAT |
| 50 | HHP1 |
| 51 | HHP2 |

| 69 | SCRATCH PULL |
|----|-----------------|
| 70 | STICK |
| 71 | SQUARE CLICK |
| 72 | METRONOME CLICK |
| 73 | METRONOME BELL |
| 74 | HAND CLAP |
| 75 | TAMBOURINE |
| 76 | COWBELL |
| 77 | VIBRASLAP |
| 78 | HI BONGO |
| 79 | LOW BONGO |
| 80 | MUTE HI CONGA |
| 81 | OPEN HI CONGA |
| 82 | LOW CONGA |
| 83 | HI TIMBALE |
| 84 | LOW TOMBALE |
| 85 | HI AGOGO |
| 86 | LOW GAOAO |
| 87 | CABASA |

| 16 | MARCHING SNARE |
|-----|-------------------|
| 17 | SIDESTICK |
| | TOM |
| NO. | NAME |
| 18 | TOM1H |
| 19 | TOM1M |
| 20 | TOM1L |
| 21 | TOM2H |
| 22 | TOM2M |
| 23 | TOM2L |
| 24 | TOM3H |
| 25 | TOM3M |
| 26 | TOM3L |
| 27 | TOM4H |
| 28 | TOM4M |
| 29 | TOM4L |
| 30 | BRUSH TOMH |
| 31 | BRUSH TOMM |
| 32 | BRUSH TOML |
| 33 | ELE TOMH |
| 34 | ELE TOMM |

| 52 | HHP3 |
|------------|--------------------|
| 53 | HHP4 |
| 54 | HHP5 |
| CYMBAL | |
| NO. | NAME |
| 55 | CRASH1 |
| 56 | CRASH2 |
| 57 | CRASH3 |
| 58 | SPLASH CYMBAL |
| 59 | MARCHING CYMBAL |
| 60 | ELE CYMBAL |
| 61 | RIDE1 |
| 62 | RIDE2 |
| 63 | ELE RIDE |
| 64 | RIDE BELL1 |
| 65 | RIDE BELL2 |
| PERCUSSION | |
| NO. | NAME |
| 66 | HI Q |
| 67 | SLAP |
| 68 | SCRATCH PUSH |

| | |
|-----|------------------|
| 88 | MARACAS |
| 89 | SHORT HI WHISTLE |
| 90 | LONG LOW WHISTLE |
| 91 | SHORT GUIRO |
| 92 | LONG GUIRO |
| 93 | CLAVES |
| 94 | HI WOOD BLOCK |
| 95 | LOW WOOD BLOCK |
| 96 | MUTE CUICA |
| 97 | OPEN CUICA |
| 98 | MUTED TRIANGLE |
| 99 | OPEN TRIANGLE |
| 100 | SHAKER |
| 101 | JINGLE BELL |
| 102 | BELL TREE |
| 103 | CASTANETS |
| 104 | MUTED SURDO |
| 105 | OPEN SURDO |
| 106 | TIMPANI1 |
| 107 | TIMPANI2 |
| 108 | TIMPANI3 |

9.GM PERCUSSION LIST

GM Percussion List

| Note No. | Standard name | Voice No. | Voice Name |
|----------|--------------------|-----------|-----------------|
| 27—D#1 | High Q | 66 | High Q |
| 28— E1 | Slap | 67 | SLAP |
| 29—F1 | Scratch Push | 68 | SCRATCH PUSH |
| 30—F#1 | Scratch Pull | 69 | SCRATCH PULL |
| 31—G1 | Sticks | 70 | STICKS |
| 32—G#1 | Square Click | 71 | CLIP |
| 33—A1 | Metronome Click | 72 | METRONOME CLICK |
| 34—A#1 | Metronome Bell | 73 | METRONOME BELL |
| 35—B1 | Acoustic Bass Drum | 3 | ACKICK |
| 36—C2 | Bass Drum 1 | 1 | KICK1 |
| 37—C#2 | Side Stick | 17 | SRSTD |
| 38—D2 | Acoustic Snare | 9 | SNCOMBO3 |
| 39—D#2 | Hand Clap | 74 | CLAP1 |
| 40—E2 | Electric Snare | 15 | ESN7 |
| 41—F2 | Low Floor Tom | 26 | TOMMSTD |
| 42—F#2 | Closed Hi Hat | 36 | CHH3 |
| 43—G2 | High Floor Tom | 20 | TOM8 |
| 44—G#2 | Pedal Hi-Hat | 50 | PHH2 |
| 45—A2 | Low Tom | 19 | TOM1 |
| 46—A#2 | Open Hi-Hat | 43 | OHHSTD |
| 47—B2 | Low-Mid Tom | 28 | TOM7 |
| 48—C3 | Hi-Mid Tom | 18 | TOM6 |
| 49—C#3 | Crash Cymbal 1 | 55 | CRSHSTD1 |
| 50—D3 | High Tom | 27 | TOM3 |
| 51—D#3 | Ride Cymbal 1 | 61 | RIDESTD |
| 52—E3 | Chinese Cymbal | X | CNCYMBAL |
| 53—F3 | Ride Bell | 64 | RBLSTD |
| 54—F#3 | Tambourine | 75 | TMBRN1 |
| 55—G3 | Splash Cymbal | 58 | SPLSH1 |
| 56—G#3 | Cowbell | 76 | COWBLL1 |

| | | | |
|--------|----------------|-----|------------|
| 57—A3 | Crash Cymbal 2 | 57 | LTCRSH1 |
| 58—A#3 | Vibraslap | 77 | VSLP03 |
| 59—B3 | Ride Cymbal 2 | 62 | RIDE1 |
| 60—C4 | Hi Bongo | 78 | HIBNGO01 |
| 61—C#4 | Low Bongo | 79 | LOBNGO |
| 62—D4 | Mute Hi Conga | 80 | MHCNGA |
| 63—D#4 | Open Hi Conga | 81 | OHCNGA01 |
| 64—E4 | Low Conga | 82 | LOCNGA01 |
| 65—F4 | High Timbale | 83 | HTMBL1 |
| 66—F#4 | Low Timbale | 84 | L0TMBL1 |
| 67—G4 | High Agogo | 85 | HAGOGO1 |
| 68—G#4 | Low Agogo | 86 | LAGOGO1 |
| 69—A4 | Cabasa | 87 | CABASA1 |
| 70—A#4 | Maracas | 88 | MRCAS1 |
| 71—B4 | Short Whistle | 89 | SWHSL1 |
| 72—C5 | Long Whistle | 90 | LWHSL1 |
| 73—C#5 | Short Guiro | 91 | SGUIRO |
| 74—D5 | Long Guiro | 92 | LGUIRO |
| 75—D#5 | Claves | 93 | CLV |
| 76—E5 | Hi Wood Block | 94 | HWBLK |
| 77—F5 | Low Wood Block | 95 | LWBLK |
| 78—F#5 | Mute Cuica | 96 | MCUICA |
| 79—G5 | Open Cuica | 97 | OCUICA |
| 80—G#5 | Mute Triangle | 98 | MTRNGL |
| 81—A5 | Open Triangle | 99 | OPNTRNGL |
| 82—A#5 | Shaker | 100 | SHAKER |
| 83—B5 | Jingle Bell | 101 | JINGLEBELL |
| 84—C6 | Bell Tree | 102 | BELLTREE |
| 85—C#6 | Castanets | 103 | CASTANETS |
| 86—D6 | Mute Surdo | 104 | MUTESURDO |
| 87—D#6 | Open Surdo | 105 | OPNSURDO |

10.DEMO SONG LIST

| NO. | NAME | METER |
|-----|----------|-------|
| 1 | FUNK | 4/4 |
| 2 | ROCK1 | 4/4 |
| 3 | ROCK2 | 4/4 |
| 4 | METAL | 4/4 |
| 5 | SLOWROCK | 6/8 |
| 6 | BLUES | 4/4 |
| 7 | COUNTRY | 4/4 |
| 8 | BOSSA | 4/4 |
| 9 | REGGAE | 4/4 |
| 10 | WALTZ | 3/4 |

Service information

If you have a problem with your Carlsbro product or think it has developed a fault you should first carefully check the Trouble Shooting section in this guide. If this does not solve the problem or if the product is physically damaged, contact your local dealer or distributor for service details.

Should it be recommended you return the product to your nearest Carlsbro Service Centre you must first contact them.

You will be asked for the product type and serial number. You will then be given a returns Authorisation (RA) number. Pack the unit in its original carton to protect it from shipping damage.

You must have the Returns Authorisation number clearly marked on the outside of the carton or we may refuse the delivery.

Carlsbro cannot be held responsible for damage resulting from the equipment being packed incorrectly.

Label the equipment clearly with your name and address and include a clear description of the fault. The more information you supply helps the service engineer, minimising repair cost when out of warranty.

Please write your serial number here for future reference.

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